Editeur's help index

Editeur is a text editor. Editeur allows large <u>text files</u> to be created and modified very easily and efficiently. Editeur also allows small text files such as CONFIG.SYS and AUTOEXEC.BAT to be created and modified.

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Keyboard

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Creating a text

To create a text

- 1 Choose the **New** command from the **<u>File</u>** menu.
- 2 Type in your text.

See also

<u>Opening existing text files</u> <u>Modifying a text</u>

Opening existing text files

Using Editeur makes sense only with text files.

To open existing text files

- 1 Choose the **Open...** command from the **<u>File</u>** menu.
- 2 Choose the drive and the directory.
- 3 Select one or more files.
- 4 Choose the <u>file code</u>.
- 5 Choose **«OK**».

Editeur creates a text window for every file opened. The file opened last becomes active.

See also

<u>Creating a text</u> <u>Modifying a text</u>

Deleting files

Files can be deleted from within the **Open** or **Save as** dialogs.

To delete files from within the Open dialog

- 1 Choose the **Open...** command from the **<u>F</u>ile** menu
- 2 Choose the drive and the directory.
- 3 Select the files to be deleted.
- 4 Press the Del key.

Editeur requests a confirmation for every file to be deleted.

To delete files from within the Save as dialog

- 1 Choose the **Save as...** command from the **<u>File</u>** menu
- 2 Choose the drive and the directory.
- 3 Select the file to be deleted (only one single file can be selected).
- 4 Press the Del key.

Editeur requests a confirmation before deletion.

See also

Opening existing text files Saving texts

Saving texts

To save a text with a new name

- 1 Choose the **Save as...** command from the **<u>File</u>** menu.
- 2 Choose the drive and the directory.
- 3 Type in or select the file name.
- 4 Choose the <u>file code</u>.
- 5 Choose «**OK**».

To save a text with the same name

> Choose the **Save** command from the **File** menu.

To save all texts

> Choose the **Save all texts** command from the **<u>File</u>** menu.

Remark

If the .BAK option is on and the file already exists, it is renamed with a .BAK suffix before saving, so as to ensure the availability of a backup copy.

See also

<u>Closing Texts</u> <u>Quitting Editeur</u>

Closing texts

To close the active text

> Choose the **Close** command from the **File** menu.

Editeur offers to save the text if it has been modified.

To close and automatically save the active text

> Choose the **Save and close** command from the **<u>File</u>** menu.

Editeur automatically saves the text if it has been modified.

Remark

If the .BAK option is on and the file already exists, it is renamed with a .BAK suffix before saving, so as to ensure the availability of a backup copy.

See also

<u>Saving Texts</u> <u>Quitting Editeur</u>

Quitting Editeur

To quit Editeur

- > Select the **Quit** command from the **<u>F</u>ile** menu *or*
- > Select the **Close** command from the Editeur system menu.

Editeur offers to save every text modified.

To quit Editeur and automatically save the texts modified

> Select the **Save and quit** command from the **<u>File</u>** menu.

Every text modified is automatically saved.

See also

<u>Closing Texts</u> <u>Saving texts</u>

Modifying a text

The location where updates take place is called the Insertion Point. This point is highlighted with a blinking shape.

To insert characters

Make sure you are in Insert Mode, or switch to Insert Mode by pressing the Ins key (in Insert Mode, the second square of the status bar includes the word "Insert", and the blinking shape is a vertical bar).

Then type in your text.

To replace characters

Make sure you are in Overwrite Mode, or switch to Overwrite Mode by pressing the Ins key (in Overwrite Mode, the second square of the status bar includes the word "Overwrite", and the blinking shape if a full rectangle).

Then type in your text.

See also

Moving in a text

Moving in a text

To move the insertion point in a text

Use the direction and control keys as follows :

Key(s)	Function
DOWN	Move one line down.
UP	Move one line up.
RIGHT	Move one character right.
LEFT	Move one character left.
END	Move to the end of the line.
HOME	Move to the beginning of the line.
PAGE DOWN	Move one window down.
PAGE UP	Move one window up.
CONTROL + DOWN	Move to the window bottom.
CONTROL + UP	Move to the window top.
CONTROL + RIGHT	Move one word right.
CONTROL + LEFT	Move one word left.
CONTROL + END	Move to the end of the text.
CONTROL + HOME	Move to the beginning of the text.
CONTROL + PAGE DOWN	Move one window right.
CONTROL + PAGE UP	Move one window left.

See also

Modifying a text

Selecting text

To select text with the keyboard

Press the Shift key while moving the $\underline{insertion\ point}$ with the direction and control keys as follows :

Key(s)	Function
SHIFT + DOWN SHIFT + UP SHIFT + RIGHT SHIFT + LEFT SHIFT + END SHIFT + HOME SHIFT + PAGE DOWN SHIFT + PAGE UP SHIFT + CONTROL + DOWN SHIFT + CONTROL + UP SHIFT + CONTROL + RIGHT	Selects one line down. Selects one line up. Selects one character right. Selects one character left. Selects to the end of the line. Selects to the beginning of the line. Selects one page down. Selects one page up. Selects one page up. Selects to the window bottom. Selects to the window top. Selects one word right.
SHIFT + CONTROL + LEFT SHIFT + CONTROL + END SHIFT + CONTROL + HOME	Selects one word left. Selects to end of text. Selects to beginning of text.
SHIFT + CONTROL + HOME	Selects to beginning of text.

To select text with the mouse

Move the mouse while pressing the left button.

Causing the mouse to approach the window border makes the text scroll, allowing extension of the <u>selection</u> beyond what was initially visible in the window.

See also

<u>Unselecting text</u> <u>Cut, copy, paste, clear</u> <u>Uppercase, lowercase</u>

Unselecting text

To unselect all

Move the <u>insertion point</u> with the direction and control keys, or click the left button of the mouse (see <u>Moving in a text</u>).

To reduce the Selection with the keyboard

Press the Shift key while moving the insertion point with the direction and control keys.

To reduce the Selection with the mouse

Press the Shift key, then press the left button of the mouse, and then, move the mouse.

Causing the mouse to approach the window border makes the text scroll, allowing for reduction of the <u>selection</u> beyond what was initially visible in the window.

See also

Selecting text

Cut, copy, paste, clear

These commands from the **<u>E</u>dit** menu allow the text to interact with an intermediate system memory called the Clipboard.

<u>C</u>ut

Copies the <u>selection</u> into the Clipboard and clears the original ; the copied text replaces the previous content of the Clipboard.

Сору

Copies the <u>selection</u> into the Clipboard, but does not delete the original ; the copied text replaces the previous content of the Clipboard.

<u>P</u>aste

Inserts a copy of the Clipboard at the insertion point.

Clear

Clears the selection.

See also

<u>Selecting text</u> <u>Uppercase, lowercase</u> <u>Inserting date and time</u>

Uppercase, lowercase

These commands from the $\underline{\mathbf{E}}$ dit menu allow the <u>selection</u> to be set to uppercase or lowercase characters.

To set the Selection to uppercase characters

> Choose the **Upper** command from the **Edit** menu.

To set the Selection to lowercase characters

> Choose the **Lower** command from the **Edit** menu.

See also

<u>Selecting text</u> <u>Cut, copy, paste, clear</u> <u>Inserting date and time</u>

Inserting date and time

To insert the date and time at the insertion point > Choose the **Date/time** command from the **Edit** menu.

See also

<u>Cut, copy, paste, clear</u> <u>Uppercase, lowercase</u>

Handling updates

Editeur records your updates. You can then undo and redo these updates. The number of updates undone or redone is not limited.

To undo updates

> Choose the **Undo** command from the **Edit** menu as many times as necessary.

To redo updates

> Choose the **Redo** command from the **<u>E</u>dit** menu as many times as necessary.

To repeat the last update in another location

> Choose the **<u>Repeat</u>** command from the <u>**Edit**</u> menu.

Updates memory resetting

Any update after having undone modifications without having redone them provokes a resetting of the update memory : undoing or redoing previous modifications is then impossible.

The update memory is also reset when the text is saved.

See also

Repeating the last update

Repeating the last update

Editeur records your last update in every text. You can then repeat this update in another location.

To repeat the last update in another location

> Choose the **<u>Repeat</u>** command from the <u>**Edit**</u> menu.

See also

Handling updates

Searching for a string

To search for a string

- 1 Choose the **Search...** command from the **Search** menu.
- 2 Type in the string being searched for.
- 3 Choose the options.
- 4 Choose «**OK**».

To search again for the same string

- > Choose the **Search again** command from the **Search** menu *or*
- 1 Choose the **Search...** command from the **Search** menu.
- 2 Choose **«Search again»**.

See also

Replacing a string with another Special moves

Replacing a string with another

To replace a string with another

- 1 Choose the **<u>Replace...</u>** command from the <u>**Search**</u> menu.
- 2 Type in the string being searched for.
- 3 Type in the replacement string.
- 4 Choose the options.
- 5 Choose **«OK**» to confirm individual replacements *or*
- > Choose **«Replace all**» for replacement without any confirmation.

String replacement dialog

Editeur sets up a dialog to drive the replacements. You can move from this dialog to the text and vice versa with a mouse click in the appropriate window : this affords a direct update of the text while driving the replacement dialog.

See also

Searching for a string Special moves

Special moves

To go to a line identified by its number

- 1 Choose the **Go to line number**... command from the **Search** menu.
- 2 Type in the line number.
- 3 Choose «**OK**».

To go to the last update

> Choose the **Go to last update** command from the **Search** menu.

To set a mark on the current line

> Choose the **Set a mark** command from the **<u>S</u>earch** menu.

To go to the mark

> Choose the **<u>Go</u> to mark** command from the **<u>S</u>earch** menu.

See also

Searching for a string Replacing a string

Printing texts

To print the active text

> Choose the **Print** command from the **File** menu.

To print all texts

> Choose the **Print all texts** command from the **<u>File</u>** menu.

See also

<u>Changing the font</u> <u>Changing the page layout</u> <u>Changing the printing options</u>

Changing the font

To change the font

- 1 Choose the **Font...** command from the **File** menu.
- 2 Select the name of the font.
- 3 Select the style of the font.
- 4 Type in or select the size of the font.
- 5 Choose «**OK**».

Remarks

Font choice applies to the whole text, and not to parts of the text (the <u>Text File</u> format does not include any typographic adornment).

Proposed fonts are normal printer fonts only. After your choice, Editeur displays the text with the nearest screen font available.

The font selected last becomes the default font.

See also

<u>Printing texts</u> <u>Changing the page layout</u> <u>Changing the printing options</u>

Changing the page layout

To change the page layout

- 1 Choose the **Page layout...** command from the **<u>File</u>** menu.
- 2 Modify the header.
- Modify the footer. Choose «**OK**». 3
- 4

Remark

The header and footer are used only for printing and not for displaying the text.

See also

Printing texts <u>Changing the font</u> <u>Changing the printing options</u>

Changing the printing options

To change the printing options

- Choose the **Printing setup...** command from the <u>File</u> menu. Choose the printer to use. 1
- 2
- Choose « <u>Configure...</u>». Change the options. 3
- 4
- 5 Choose «**OK**».

See also

Printing texts Changing the font Changing the page layout

Moving between texts

To switch between text windows

- > Select the text window to be activated from the **<u>W</u>indow** menu *or*
- > Select the **Next** command from the active text system menu.

To close a text window

- > Select the **Close** command from the **File** menu or
- > Select the **Save and close** command from the **File** menu or
- > Select the **<u>C</u>lose** command from the active text system menu.

To close all text windows

- > Select the **Close all texts** command from the **<u>W</u>indow** menu *or*
- > Select the **Save and close all texts** command from the **Window** menuor
- > Select the **Quit** command from the **<u>File</u>** menuor
- > Select the **Save and quit** from the **<u>File</u>** menu or
- > Select the **Close** command from Editeur system menu.

Remark

Commands with "**Save**" automatically save every text modified. Other commands request a confirmation for every text modified.

See also

Searching among several texts Replacing among several texts

Searching among several texts

To search for a string among several texts

- 1 Choose the **Search among all texts...** command from the **<u>Search</u> menu**.
- 2 Type in the string searched for.
- 3 Choose the options.
- 4 Choose «**OK**».

To search again for the same string

> Choose the **Search again** command from the **<u>S</u>earch** menu.

Editeur ensures automatic switching between texts. The original text is reactivated at the end of the processing stage.

See also

Moving between texts Replacing among several texts

Replacing among several texts

To replace a sring with another among several texts

- 1 Choose the **Replace among all texts...** command from the **Search** menu.
- 2 Type in the string being searched for.
- 3 Type in the replacement string.
- 4 Choose the options.
- 5 Choose «**OK**» to confirm individual replacements *or*
- > Choose **«Replace all**» for replacement without any confirmation.

String replacement dialog

Editeur sets up a dialog to drive the replacements. You can move from this dialog to the text and vice versa with a mouse click in the appropriate window : this affords a direct update of the text while driving the replacement dialog.

Editeur ensures automatic switching between texts. The original text is reactivated at the end of the processing stage.

See also

Moving between texts Searching among several texts

Options

To change the options

- 1 Choose the **Options...** command from the **Options** menu.
- 2 Choose the options.
- 3 Choose «**OK**».

The following options are available :

Tabulations width

This option defines the number of spaces separating two tabulation positions. This value is used both for displaying and printing text.

Typing replaces selected text

When this option is activated and a <u>selection</u> exists, typing text provokes the deletion of the Selection before the first character is taken into account. When this option is not activated, the Selection is simply canceled before the first character is taken into account.

Automatic indentation

When this option is not activated, typing the return key moves the <u>insertion point</u> to the beginning of the next line. When this option is activated, typing the return key still moves the Insertion Point to the next line, but shifts the beginning of the text to the level of the first preceding non-empty line.

Files in the history (9 max)

The list of the last opened files appears at the bottom of the File menu. By default, this list contains 4 entries, but this number may be modified to vary between zero and nine.

File names including directories

This option specifies if text window titles include full pathnames or only file names.

Open dialog at startup

When this option is activated, a file open dialog is displayed at Editeur startup.

Create .BAK files when saving

When this option is activated, existing files are first renamed with a .BAK prefix when saved, so as to ensure the availability of a backup copy.

Tools bar

When this option is activated, a tools bar is displayed on top of the application window, under the menu bar.

Status bar

When this option is activated, a status bar is displayed at the bottom of the application

window.

Horizontal scroll bar

When this option is activated, an horizontal scroll bar is displayed at the bottom of every text window.

Vertical scroll bar

When this option is activated, a vertical scroll bar is displayed on the right side of every text window.

Synchronize texts

When this option is activated, the PAGE DOWN, PAGE UP, HOME and END messages (keyboard or scroll bars) are passed on from the active text window to the inactive text windows

See also

Converting the tabulations width

Converting the tabulations width

This command allows the tabulations width to be updated without modifying the text appearance. Editeur ensures the same appearance by inserting the right number of tabulations and spaces.

Convert the active text

- 1 Choose the **Convert...** command from the **Options** menu.
- 2 Type in the tabulations width "from".
- 3 Type in the tabulations width "to".
- 4 Choose «**OK**».

Editeur effects the conversion, modifies the tabulations width, and displays the active text window again.

Convert all texts

- 1 Choose the **Convert all texts...** command from the **Options** menu.
- 2 Type in the tabulations width "from"..
- 3 Type in the tabulations width "to".
- 4 Choose «**OK**».

Editeur effects the conversion, modifies the tabulations width, and displays all texts again.

See also

<u>Options</u>

The File Menu commands

<u>N</u>ew

This command creates a new empty text. The new text becomes active and can be directly edited.

<u>O</u>pen...

This command opens one or more existing files. The file opened last becomes active and can be directly edited. File deletion is possible in the "Open" dialog by selecting files to delete and pressing the Del key.

<u>S</u>ave

This command saves the active text in a file. If the .BAK option is on and the file already exists, it is renamed with a .BAK suffix before saving, so as to ensure the availability of a backup copy.

Save all texts

This command saves all open texts under their corresponding file names. If the .BAK option is on, the pre-existing files are renamed with a .BAK suffix before saving, so as to ensure the availability of backup copies.

Save as...

This command saves the active text under a new name. If the .BAK option is on and the file already exists, it is renamed with a .BAK suffix before saving, so as to ensure the availability of a backup copy. File deletion is possible in the "Save as" dialog by selecting a file to be deleted and pressing the Del key.

<u>C</u>lose

This command closes the active text. Editeur offers to save the text if it has been modified.

Save and close

This command saves and closes the active text in one single operation.

<u>P</u>rint

This command prints the active text on the selected printer.

Print all texts

This command prints all open texts.

Font choice...

This command allows the choice of the font used for text printing. A nearby font is selected for text displaying. The selected font becomes the default font.

Page layout...

This command sets up the header and the footer used for printing.

Printing setup...

This command allows a printer to be choosen and its options to be set up.

<u>Q</u>uit

This command is used to quit Editeur. All open texts are first closed. Editeur offers to save every text modified.

Save and quit

This command saves all texts and quits in one single operation.

<u>1,</u> 2, 3, 4,

These commands are created as files are opened and make up a files history including from 0 to 9 files. Selecting one of these commands reopens the corresponding file.

The Edit Menu commands

Undo

This command undoes one update. The update unit consists of a set of characters belonging to a single line and typed in one single time (with no Insertion Point move or menu command call). There is no limitation on the number of updates that can be undone or redone, except when the update memory is reset : when the text is saved or when the text is modified after having undone updates without having redone them.

Redo

This command redoes one previously undone update.

<u>R</u>epeat

This command repeats the last update in another location.

<u>C</u>ut

This command copies the <u>selection</u> into the clipboard and clears the original ; the copied text replaces the previous content of the clipboard.

Сору

This command copies the <u>selection</u> into the clipboard without clearing the original ; the copied text replaces the previous content of the clipboard.

<u>P</u>aste

This command inserts the clipboard content at the insertion point.

Clear

This command clears the <u>selection</u>.

<u>Upper</u>

This command sets the <u>selection</u> to uppercase characters.

Lower

This command sets the <u>selection</u> to lowercase characters.

Date/time

This command inserts the current date and time at the Insertion Point.

The Search Menu commands

<u>S</u>earch...

This command searches for a string in the active text or in the Selection. Different options are available : match upper/lower case, whole word, forwards/backwards, all texts.

Search among all texts...

This command searches for a string among all open texts. Editeur ensures automatic switching between texts when the string searched for is not found in the current text.

Search again

The previous commands are used for finding the first occurence of a string, and this command is used for finding the following occurences.

<u>R</u>eplace...

This command replaces a string with another in the active text or in the Selection. Different options are available : match upper/lower case, whole word, forwards/backwards, all texts. The replacements are driven with a specific dialog. You can move from this dialog to the text and vice versa with a mouse click in the appropriate window : this affords a direct update of the text while driving the replacement dialog.

Replace among all texts...

This command replaces a string with another in all open texts. Editeur ensures automatic switching between texts when the string searched for is not found in the current text. The replacements are driven with a specific dialog. You can move from this dialog to any open text and vice-versa with a mouse click in the appropriate window : this affords a direct update of the texts while driving the replacement dialog.

Go to line number...

This command ensures positioning on a line identified by its number in the active text.

Go to last update

This command ensures positioning on the last update in the active text.

Set a mark, Go to mark

These commands define a location in the active text (Set a $\underline{m}ark$) where a return ($\underline{G}o$ to mark) is possible quickly.

The Options Menu commands

Options...

This command allows the following parameters to be defined : tabulations width, automatic selection deletion or unselection when typing a character, automatic indentation or not, maximum number of files in the files history, file names including directories or not, automatic open dialog at Editeur startup or not, create .BAK files or not when saving, tools bar or not, status bar or not, horizontal scroll bar or not, vertical scroll bar or not, synchronize texts or not.

<u>T</u>ools bar

Select this menu item to show the Tools bar. Unselect it to hide the Tools bar.

<u>S</u>tatus bar

Select this menu item to show the Status bar. Unselect it to hide the Status bar.

<u>Convert...</u>

This command changes the tabulations width in the active text without modifying its appearance. Editeur ensures the same appearance by inserting the right number of tabulations and spaces.

Convert all texts...

This command changes the tabulations width all the open texts without modifying their appearance. Editeur ensures the same appearance by inserting the right number of tabulations and spaces.

The Window Menu commands

<u>C</u>ascade

This command rearranges the text windows in a cascade pattern.

<u>T</u>ile

This command rearranges the text windows in a mosaic pattern.

Close all texts

This command closes all open texts. Editeur offers to save every modified text.

Save and close all texts

This command saves and closes all texts in one single operation.

<u>1,</u> 2, 3, 4

These commands are created as text windows are opened and make up a list of open text windows. Selecting one of these commands activates the corresponding text window.

The ? Menu commands

<u>H</u>elp

This command runs Editeur's help system, provided to answer the questions which could raise while using Editeur. This help describes in greater detail the procedures for using the commands.

Help on help

This command describes how the help system may be used.

About Editeur...

This command specifies the current version identifier and the name of the licence owner.

<u>R</u>egister...

This command records the name of the licence owner.

Using the Tools Bar

The Tools bar is displayed on top of the application window, under the Menu bar. It affords a quick access to the main menu commands with a single mouse click. To show or hide the Tools bar, validate or invalidate the Tools bar checkbox in the Options dialog (ALT, O).

Click on To

Create a new empty text. The new text becomes active and can be directly edited.

Open one or more existing files. The file opened last becomes active and can be directly edited. File deletion is possible in the "Open" dialog by selecting files to be deleted and pressing the Del key.

Save the active text in a file. If the .BAK option is on and the file already exists, it is renamed with a .BAK suffix before saving, so as to ensure the availability of a backup copy.

Close the active text. Editeur offers to save the text if it has been modified.

Modify the font used for text printing. A nearby font is selected for text displaying. The selected font becomes the default font.

Print the active text on the selected printer.

Quit Editeur. All open texts are first closed. Editeur offers to save every text fied

modified.

Undo one update. The update unit consists of a set of characters belonging to a single line and typed in one single time (without any Insertion Point move or menu command call). There is no limitation on the number of updates that can be undone or redone, except when the update memory is reset : when the text is saved or when the text is modified after having undone updates without having redone them.

This command redoes one previously undone update.

This command repeats the last update in another location.

Copy the <u>selection</u> to the clipboard and clear the original ; the copied text replaces the previous content of the clipboard.

Copy the <u>selection</u> to the clipboard without clearing the original ; the copied text replaces the previous content of the clipboard.

Insert the clipboard content at the insertion point.

Clear the selection.

Set the <u>selection</u> to uppercase characters.

Set the <u>selection</u> to lowercase characters.

Insert current date and time at the insertion point.

Search for a string in the active text or in the <u>selection</u>. Different options are available : match upper/lower case, whole word, forwards/backwards, all texts.

Search for the next occurence of a string.

Replace a string with another in the active text or in the <u>selection</u>. Different options are available : match upper/lower case, whole word, forwards/backwards, all texts. The replacements are driven with a specific dialog. You can move from this dialog to the text and vice versa with a mouse click in the appropriate window : this allows for a direct update of the text while driving the replacement dialog.

Text File

A text file is a recorded sequence of raw characters, with no codes other than tabulations and line feeds to control the text appearance.

InsertionPoint

The insertion point is the location where the next update is to take place. It is highlighted with a blinking shape.

Selection

The selection is the part of a text where the colors of the characters and the background have been inverted. The selection allows the scope of operations you ask to be specified and allows a part of the text to be highlighted by Editeur.

File Code

This refers to the code of the set of characters used. This code may be OEM, for MS-DOS[®] files (e.g., CONFIG.SYS or AUTOEXEC.BAT), or ANSI, for Windows™ files.

If you are not sure about the file code, choose "**Don't know**". Editeur will find it out for you as follows : Editeur assumes that the file code is OEM, and if it finds an ANSI character in the first 65,518 bytes, considers that the file code is ANSI.

File Code

This refers to the code of the set of characters used. This code may be OEM, for MS-DOS \odot files (e.g., CONFIG.SYS or AUTOEXEC.BAT), or ANSI, for WindowsTM files.